

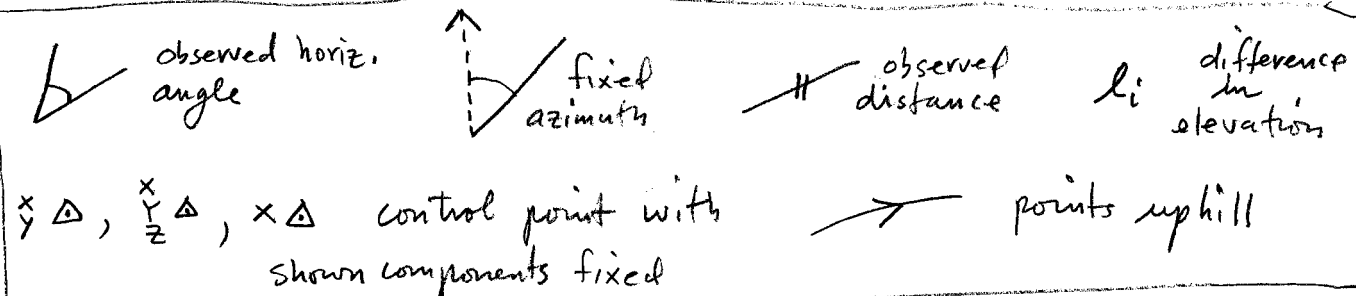
# Adv. Geospa. Est. Exam 1 (Do Over)

27 April 2009

Name \_\_\_\_\_

(1 sheet of notes allowed)

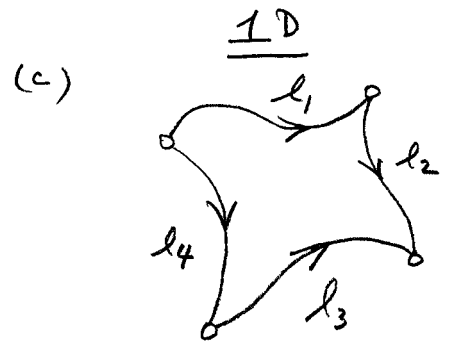
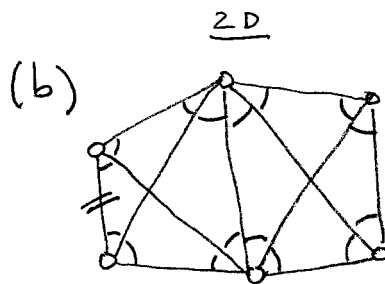
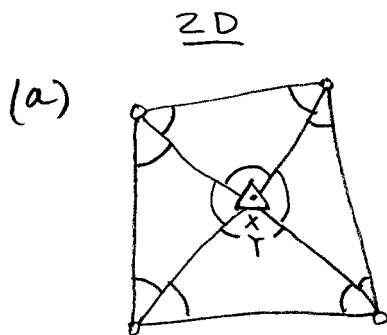
1. you observed a single quantity multiple times and obtained a least squares estimate:  $x = 5.0$ ,  $\sigma_x = 0.1$ .  
 You make 2 new observations  $l_1 = 4.8$ ,  $l_2 = 4.9$  both with  $\sigma_l = 0.2$ . (a) Using indirect observations and unified L.S., find the new estimate of  $x$ . (b) Is there an easier way to solve this problem? If yes, show it.

2. 

$\overset{x}{\Delta}$ ,  $\overset{y}{\Delta}$ ,  $\overset{z}{\Delta}$  control point with shown components fixed

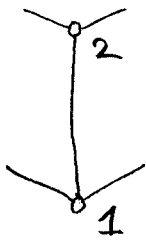
$\rightarrow$  points uphill

Using above symbol meanings, what are the number of minimal constraints needed for the following networks?



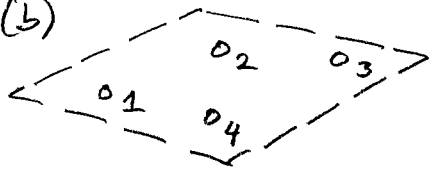
(note: minimal constraints = tie to reference coordinate system)

3. (a)



Write constraint equations (s) to force points 1 & 2 to lie on a vertical line. Show in matrix form (without added parameters).

(b)



Write constraint equations (s) to force points 1 → 4 to lie in a plane. Show in matrix form (with added parameters).

4. The following steps occur in the development of constraint solutions by elimination:

$$Av + B\Delta = f$$

$$C\Delta = g$$

for elimination of constraints we partition  $\Delta$  into  $\Delta_1, \Delta_2$

$$Av + B_1\Delta_1 + B_2\Delta_2 = f$$

$$C_1\Delta_1 = C_2\Delta_2 = g$$

Solve symbolically for  $\Delta_1$

$$\Delta_1 = C_1^{-1}(g - C_2\Delta_2)$$

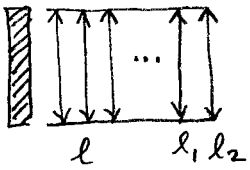
subsequent steps allow us to solve for  $\Delta_2$  and  $\Delta_1$ .

if  $Q_{\Delta_2\Delta_2}$  is determined, what is an expression

for  $Q_{\Delta_1\Delta_1}$  ?

Adv. Geosp. Est. Exam 1 (b)  
 SOLUTION - 29 April 2009

1. multiple obs of single quantity, w/ prior estimate & cov.



prior  $x = 5, \sigma_x = 0.1$   
 new  $l_1 = 4.8, l_2 = 4.9, \sigma = 0.2$

I/O:  $l + v = x, v - x = -l, \sigma_v^2 = 1$  (assume)

(a) prior new

$$\begin{bmatrix} v_1 \\ v_2 \end{bmatrix} + \begin{bmatrix} -1 \\ -1 \end{bmatrix} [x] = \begin{bmatrix} -l_1 \\ -l_2 \end{bmatrix}$$

$v + B \Delta = f$

$$W = \begin{bmatrix} \frac{1}{(0.2)^2} & 0 \\ 0 & \frac{1}{(0.1)^2} \end{bmatrix} = \begin{bmatrix} 25 & 0 \\ 0 & 100 \end{bmatrix}, W_{xx} = \frac{1}{(0.1)^2} = 100$$

$$N = B^T W B = \begin{bmatrix} -1 & -1 \end{bmatrix} \begin{bmatrix} 25 & 0 \\ 0 & 25 \end{bmatrix} \begin{bmatrix} -1 \\ -1 \end{bmatrix} = 50$$

$$t = B^T W f = \begin{bmatrix} -1 & -1 \end{bmatrix} \begin{bmatrix} 25 & 0 \\ 0 & 25 \end{bmatrix} \begin{bmatrix} -4.8 \\ -4.9 \end{bmatrix} = 242.5$$

$$\Delta = (N + W_{xx})^{-1} (t + W_{xx} x)$$

linear ULS

$$\Delta = (50 + 100)^{-1} (242.5 + 100 \cdot 5) = \frac{742.5}{150} = \underline{\underline{4.95}}$$

(b) other ways: just LS I/O no ULS:

$$\begin{bmatrix} v_1 \\ v_2 \\ v_3 \end{bmatrix} + \begin{bmatrix} -1 \\ -1 \\ -1 \end{bmatrix} [x] = \begin{bmatrix} -l_1 \\ -l_2 \\ -l_3 \end{bmatrix}, f = \begin{bmatrix} -4.8 \\ -4.9 \\ -5.0 \end{bmatrix}, W = \begin{bmatrix} 25 & 0 & 0 \\ 0 & 25 & 0 \\ 0 & 0 & 100 \end{bmatrix}$$

$v + B \Delta = f$

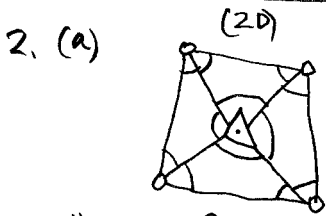
$$N = B^T W B = \begin{bmatrix} -1 & -1 & -1 \end{bmatrix} \begin{bmatrix} 25 & & \\ & 25 & \\ & & 100 \end{bmatrix} \begin{bmatrix} -1 \\ -1 \\ -1 \end{bmatrix} = 150$$

$$t = B^T W f = \begin{bmatrix} -1 & -1 & -1 \end{bmatrix} \begin{bmatrix} 25 & & \\ & 25 & \\ & & 100 \end{bmatrix} \begin{bmatrix} -4.8 \\ -4.9 \\ -5.0 \end{bmatrix} = 742.5$$

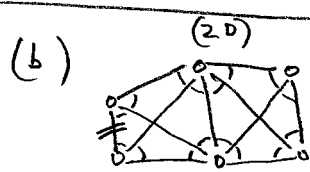
$$\Delta = N^{-1} t = \frac{742.5}{150} = \underline{\underline{4.95}}$$

or, just weighted mean:  $\hat{x} = \frac{w_1 x_1 + w_2 x_2 + w_3 x_3}{w_1 + w_2 + w_3}$

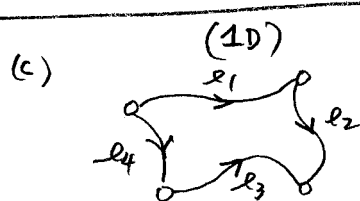
$$\hat{x} = \frac{25 \cdot 4.8 + 25 \cdot 4.9 + 100 \cdot 5.0}{25 + 25 + 100} = \frac{742.5}{150} = \underline{\underline{4.95}}$$



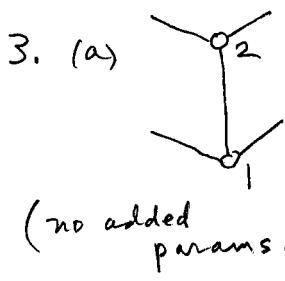
# mc = 2  
 have  $T_x, T_y$   
 need Scale & Rot.



# mc = 3  
 have scale  
 need  $T_x, T_y, Rot.$



# mc = 1  
 have scale  
 need  $T_z$  or absolute height



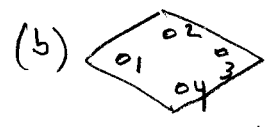
intended as 3D, but can interpret as 2D or 3D

2D:  $x_2 - x_1 = 0$   

$$\begin{bmatrix} -1 & 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ y_1 \\ x_2 \\ y_2 \end{bmatrix} = 0$$

3D:  $x_2 - x_1 = 0$   
 $y_2 - y_1 = 0$   

$$\begin{bmatrix} -1 & 0 & 0 & 1 & 0 & 0 \\ 0 & -1 & 0 & 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ y_1 \\ z_1 \\ x_2 \\ y_2 \\ z_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$



(w/ added parameters.)

$z = a_0 + a_1 x + a_2 y$   
 $F_i = z_i - a_0 - a_1 x_i - a_2 y_i$

$x_i, y_i, z_i$ : parameters  
 $a_0, a_1, a_2$ : added parameters

$$\begin{bmatrix} -a_1 & -a_2 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & -1 & -x_1 & -y_1 \\ 0 & 0 & 0 & -a_1 & -a_2 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & -1 & -x_2 & -y_2 \\ 0 & 0 & 0 & 0 & 0 & 0 & -a_1 & -a_2 & 1 & 0 & 0 & 0 & -1 & -x_3 & -y_3 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & -a_1 & -a_2 & 1 & -1 & -x_4 & -y_4 \end{bmatrix} \begin{bmatrix} \Delta x_1 \\ \Delta y_1 \\ \Delta z_1 \\ \vdots \\ \Delta x_4 \\ \Delta y_4 \\ \Delta z_4 \\ \Delta a_0 \\ \Delta a_1 \\ \Delta a_2 \end{bmatrix} = \begin{bmatrix} -F_1^0 \\ -F_2^0 \\ -F_3^0 \\ -F_4^0 \end{bmatrix}$$

$C \Delta = g$

OR,

$$\begin{bmatrix} -a_1 & -a_2 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & -a_1 & -a_2 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & -a_1 & -a_2 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & -a_1 & -a_2 & 1 & 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} \Delta x_1 \\ \Delta y_1 \\ \Delta z_1 \\ \vdots \\ \Delta x_4 \\ \Delta y_4 \\ \Delta z_4 \end{bmatrix} + \begin{bmatrix} -1 & -x_1 & -y_1 \\ -1 & -x_2 & -y_2 \\ -1 & -x_3 & -y_3 \\ -1 & -x_4 & -y_4 \end{bmatrix} \begin{bmatrix} \Delta a_0 \\ \Delta a_1 \\ \Delta a_2 \end{bmatrix} = \begin{bmatrix} -F_1^0 \\ -F_2^0 \\ -F_3^0 \\ -F_4^0 \end{bmatrix}$$

$D_1 \Delta + D_2 \Delta' = h$

4.  $Q_{\Delta_1 \Delta_1} = ?$   $Q_{\Delta_2 \Delta_2}$  known

$\Delta_1 = c_1^{-1} (g - c_2 \Delta_2)$

$\Delta_1 = \boxed{-c_1^{-1} c_2} \Delta_2 + c_1^{-1} g$

( $Y = AX + b$  form error prop.)

$Q_{\Delta_1 \Delta_1} = (-c_1^{-1} c_2) Q_{\Delta_2 \Delta_2} (-c_1^{-1} c_2)^T$

$Q_{\Delta_1 \Delta_1} = c_1^{-1} c_2 Q_{\Delta_2 \Delta_2} c_2^T (c_1^{-1})^T$