# LEAST SQUARES IMAGE MATCHING for CE604 

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## 1 Introduction

In the conventional approach to least squares image matching, we model the correspondence between two image fragments by a geometric model (six parameter transformation) and a radiometric model (two parameter transformation). Pixel gray values in one image are arbitrarily chosen to be the observables, while pixel gray values in the other image are chosen to be constants. Figure 1 shows an enlarged, ideal image of a cross, with the pixel boundaries delineated for clarity. Figure 2 shows another depiction of the same cross, having been transformed by scale, rotation, and translation. This image pair, although simulated, will be used to illustrate the least squares matching techniques between, for example, fragments from the left and right images of a stereo pair.

For further clarification, Figure 3 shows the grid pattern used in resampling the ideal cross in order to produce the transformed cross. It illustrates the point that, geometric transformations applied to produce a resampling grid result in the opposite effects in the visible objects after resampling. For example, shrinking the grid enlarges the objects, rotating the grid one way rotates the objects the other way, shifting the grid one way shifts objects the other, etc. Knowing the a priori coordinate relationships between these two simulated images should allow verification of the least squares matching results.

Experience has shown that the alignment/correspondence between two images to be matched generally has to be within a few pixels or the process will not converge. This is more restrictive than other matching methods, and therefore forces one to use least squares methods only for refinement rather than from scratch processing of new imagery. On the other hand, performing least squares matching at the high (small) end of the image pyramid and working progressively downward could provide a way to process images with poorer alignments.

If for some reason the geometric relationship between the images is not consistent with the usually applied six parameter model, then the model would have to be expanded. Up to now this has not proven necessary in photogrammetric applications.

Also note that nothing in the conventional approach to least squares matching enforces any constraints from the, possibly known, photogrammetric orientation. One could, for example, constrain the shift parameters so that they are only allowed to move in the epi-polar direction.


Figure 1: Ideal Cross Image, $g(x, y)$, treated as Left


Figure 2: Rotated Cross Image, $h\left(x^{\prime}, y^{\prime}\right)$, treated as Right


Figure 3: Resampling Grid to Produce the Rotated Cross

## 2 Derivation

A simplified condition equation, considering only the geometric parameters would be,

$$
\begin{equation*}
g(x, y)=h\left(x^{\prime}, y^{\prime}\right) \tag{1}
\end{equation*}
$$

in which the two coordinate systems are related by the six parameter transformation,

$$
\begin{align*}
& x^{\prime}=a_{1} x+a_{2} y+a_{3} \\
& y^{\prime}=b_{1} x+b_{2} y+b_{3} \tag{2}
\end{align*}
$$

An extended model including two radiometric parameters for contrast and brightness (or equivalently gain and offset) would be,

$$
\begin{equation*}
g(x, y)=k_{1} h\left(x^{\prime}, y^{\prime}\right)+k_{2} \tag{3}
\end{equation*}
$$

Written in the form of a condition equation it becomes,

$$
\begin{equation*}
F=g(x, y)-k_{1} h\left(x^{\prime}, y^{\prime}\right)-k_{2}=0 \tag{4}
\end{equation*}
$$

in which the the parameters are $a_{1}, a_{2}, a_{3}, b_{1}, b_{2}, b_{3}, k_{1}$, and $k_{2}, g$ represents the observation, $x, y$ are constants, and $h$ is a constant. This equation can be linearized into the form,

$$
\begin{equation*}
\mathbf{v}+\mathbf{B} \boldsymbol{\Delta}=\mathbf{f} \tag{5}
\end{equation*}
$$

Since we assume that the images are nearly aligned and are radiometrically similar, we can take the initial approximation parameter vector to be,

$$
\left[\begin{array}{l}
a_{1}^{o}  \tag{6}\\
a_{2}^{o} \\
a_{3}^{o} \\
b_{1}^{o} \\
b_{2}^{o} \\
b_{3}^{o} \\
k_{1}^{o} \\
k_{2}^{o}
\end{array}\right]=\left[\begin{array}{l}
1 \\
0 \\
0 \\
0 \\
1 \\
0 \\
1 \\
0
\end{array}\right]
$$

The coefficients of the $\mathbf{B}$ matrix will consist of the partial derivatives of Equation(4).

$$
\mathbf{B}=\left[\begin{array}{llllllll}
\frac{\partial F}{\partial a_{1}} & \frac{\partial F}{\partial a_{2}} & \frac{\partial F}{\partial a_{3}} & \frac{\partial F}{\partial b_{1}} & \frac{\partial F}{\partial b_{2}} & \frac{\partial F}{\partial b_{3}} & \frac{\partial F}{\partial k_{1}} & \frac{\partial F}{\partial k_{2}} \tag{7}
\end{array}\right]
$$

These can be developed as follows,

$$
\begin{equation*}
\frac{\partial F}{\partial a_{1}}=-k_{1} \frac{\partial h}{\partial a_{1}}=-k_{1} \frac{\partial h}{\partial x^{\prime}} \frac{\partial x^{\prime}}{\partial a_{1}}=-h_{x} x \tag{8}
\end{equation*}
$$

where we evaluated the expression at the initial approximations, and for notational compactness we adopt,

$$
\begin{align*}
& h_{x}=\frac{\Delta h}{\Delta x} \approx \frac{\partial h}{\partial x} \\
& h_{y}=\frac{\Delta h}{\Delta y} \approx \frac{\partial h}{\partial y} \tag{9}
\end{align*}
$$

In practice, these are computed as follows using gray values from the right image,

$$
\begin{align*}
& h_{x}=\frac{h\left(x^{\prime}+1, y^{\prime}\right)-h\left(x^{\prime}-1, y^{\prime}\right)}{2} \\
& h_{y}=\frac{h\left(x^{\prime}, y^{\prime}+1\right)-h\left(x^{\prime}, y^{\prime}-1\right)}{2} \tag{10}
\end{align*}
$$

Note that $h_{x}$ represents a derivative, whereas $h\left(x^{\prime}, y^{\prime}\right)$ represents a gray value in the right image.

$$
\begin{gather*}
\frac{\partial F}{\partial a_{2}}=-k_{1} \frac{\partial h}{\partial a_{2}}=-k_{1} \frac{\partial h}{\partial x^{\prime}} \frac{\partial x^{\prime}}{\partial a_{2}}=-h_{x} y^{\prime}  \tag{11}\\
\frac{\partial F}{\partial a_{3}}=-k_{1} \frac{\partial h}{\partial a_{3}}=-k_{1} \frac{\partial h}{\partial x^{\prime}} \frac{\partial x^{\prime}}{\partial a_{3}}=-h_{x} \tag{12}
\end{gather*}
$$

By similar analysis,

$$
\begin{gather*}
\frac{\partial F}{\partial b_{1}}=-h_{y} x^{\prime}  \tag{13}\\
\frac{\partial F}{\partial b_{2}}=-h_{y} y^{\prime}  \tag{14}\\
\frac{\partial F}{\partial b_{3}}=-h_{y}  \tag{15}\\
\frac{\partial F}{\partial k_{1}}=-h\left(x^{\prime}, y^{\prime}\right) \tag{16}
\end{gather*}
$$



Figure 4: Condition Equations for 15 by 15 Window

$$
\begin{equation*}
\frac{\partial F}{\partial k_{2}}=-1 \tag{17}
\end{equation*}
$$

The $f$ term, the righthand side term, is,

$$
\begin{equation*}
f=-F=-\left(g(x, y)-k_{1} h\left(x^{\prime}, y^{\prime}\right)-k_{2}\right) \tag{18}
\end{equation*}
$$

evaluated at the approximations (the identity transformation), it becomes,

$$
\begin{equation*}
f=h(x, y)-g(x, y) \tag{19}
\end{equation*}
$$

As an example, for a 15 by 15 size window the condition equations would appear as in Figure 4. It is assumed that the surrounding border pixels are available for computing the partial derivatives for the data in Figure 4. This would allow a condition equation to be written for each pixel within the 15 by 15 window, i.e. with no special considerations for those on the edges.

The resulting normal equations may be formed sequentially, avoiding the actual formation of the full condition equations. They are then solved for the parameter corrections. For the second and subsequent iterations, we resample the right image, $h\left(x^{\prime}, y^{\prime}\right)$ using the inverse transformation defined by the updated six parameters. This is necessary because, as mentioned earlier, transformation effects on the resampling grid produce the opposite effects on the objects visible after resampling. After several iterations and resamplings, the two images should appear to be aligned and registered. Following are a few practical hints.

- Update parameters just like nonlinear least squares, i.e. $a^{1}=a^{0}+\delta a$
- Convergence occurs when $\Delta \rightarrow 0$
- the $\mathbf{B}$ matrix and $\mathbf{f}$ vector are computed from the resampled right image
- The right image is resampled for every iteration following the first, usually by bilinear interpolation


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