

$$\vec{a}_1 \cdot (\vec{b} \times \vec{a}_2) = 0$$

$$a_{1,3}^T \quad K_b \quad a_{2,3} = 0$$

coplanarity equation

$$\vec{a}_1 = M_1^T \begin{pmatrix} x_1 - x_0 \\ y_1 - y_0 \\ -f \end{pmatrix} = M_1^T \begin{pmatrix} 1 & 0 & -x_0 \\ 0 & 1 & -y_0 \\ 0 & 0 & -f \end{pmatrix} \begin{pmatrix} x_1 \\ y_1 \\ 1 \end{pmatrix} = M_1^T C \begin{pmatrix} x_1 \\ y_1 \\ 1 \end{pmatrix}$$

$$\vec{a}_2 = M_2^T \begin{pmatrix} x_2 - x_0 \\ y_2 - y_0 \\ -f \end{pmatrix} = M_2^T C \begin{pmatrix} x_2 \\ y_2 \\ 1 \end{pmatrix}$$

$$\underbrace{\left[\begin{matrix} a_1^T & K_b & a_2 \end{matrix} \right]}_F \underbrace{\left[\begin{matrix} C^T M_1 & K_b & M_2^T C \end{matrix} \right]}_E \begin{pmatrix} x_2 \\ y_2 \\ 1 \end{pmatrix} = 0$$

E: essential matrix

F: fundamental matrix

$$[x_1, y_1, 1] F \begin{pmatrix} x_2 \\ y_2 \\ 1 \end{pmatrix} = 0, \quad [x_1, y_1, 1] C^T E C \begin{pmatrix} x_2 \\ y_2 \\ 1 \end{pmatrix} = 0$$

$$[x_1 - x_0, y_1 - y_0, -f] E \begin{pmatrix} x_2 - x_0 \\ y_2 - y_0 \\ -f \end{pmatrix} = 0 \quad \leftarrow \begin{matrix} 5 \text{ parameters of } R/O \\ \text{are inside } E \text{ matrix} \end{matrix}$$

$$(x_1, y_1, -f) \begin{pmatrix} e_{11} & e_{12} & e_{13} \\ e_{21} & e_{22} & e_{23} \\ e_{31} & e_{32} & e_{33} \end{pmatrix} \begin{pmatrix} x_2 \\ y_2 \\ -f \end{pmatrix}$$

e_{ij} are unknowns

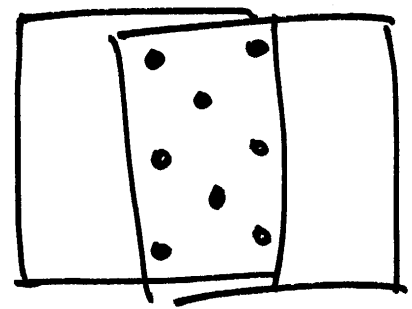
$$x_1 x_2 e_{11} + x_2 y_1 e_{21} - x_2 f e_{31} + y_2 x_1 e_{12} + y_2 y_1 e_{22} - y_2 f e_{32} - f x_1 e_{13} - f y_1 e_{23} + f^2 e_{33} = 0$$

if solution E , then λE
 also a solution

$$\begin{bmatrix} x_1 k_2 & x_2 y_1 & -x_2 f & y_2 x_1 & y_2 y_1 & -y_2 f & -f x_1 & -f y_1 \end{bmatrix} \begin{bmatrix} e_{11} \\ e_{21} \\ e_{31} \\ e_{12} \\ e_{22} \\ e_{32} \\ e_{13} \\ e_{23} \end{bmatrix} = -f^2$$

1 linear condition equation in 8 unknowns \Rightarrow

8-point algorithm \Rightarrow unique solution



8+ points yields redundant solution

$$E = \underbrace{M_1}_{I_3} K_b M_2^T = I \begin{bmatrix} 0 & -b_z & b_y \\ b_z & 0 & -b_x \\ -b_y & b_x & 0 \end{bmatrix} M_2^T$$

Make singular value decomposition $E = U S V^T$
 SVD

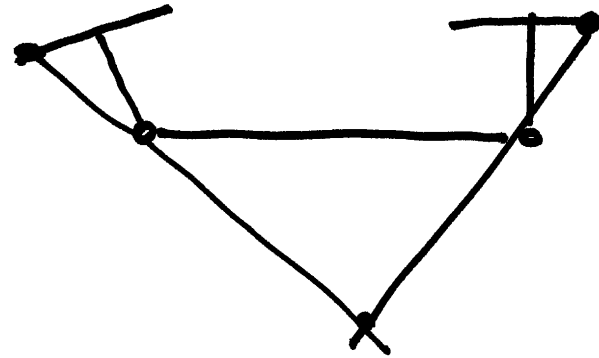
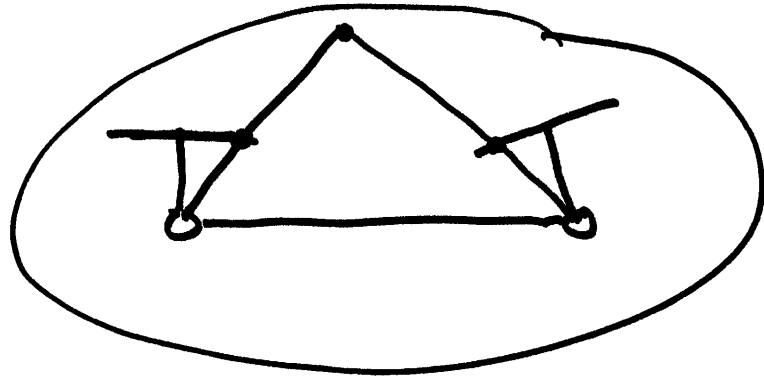
$$[U, S, V] = \text{svd}(E);$$

$$U * S * V^T \rightarrow E$$

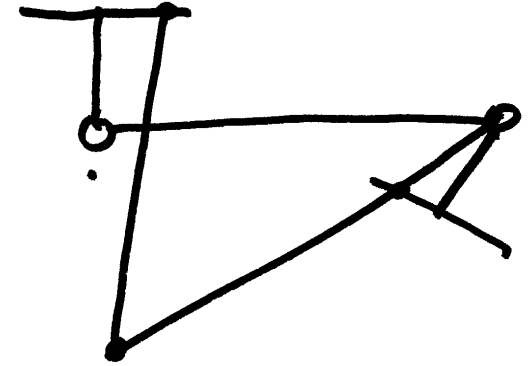
$$M_2 = \text{either } U W V^T \text{ or } U W^T V^T, \quad W = \begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$b = \text{either } u_3 \text{ or } -u_3$$

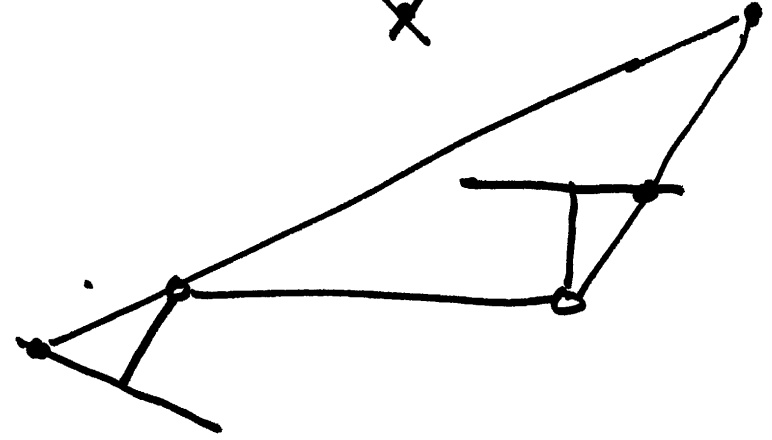
u_3 is last column of U



+ w



+b



-b

- w

compute intersection of 1 point
 check if intersected point is in
 "front" of both cameras.

$$\begin{pmatrix} x \\ y \\ -f \end{pmatrix} = \lambda M \begin{pmatrix} X - x_c \\ Y - y_c \\ Z - z_c \end{pmatrix}$$

negative 3rd element for both cameras

y-parallax

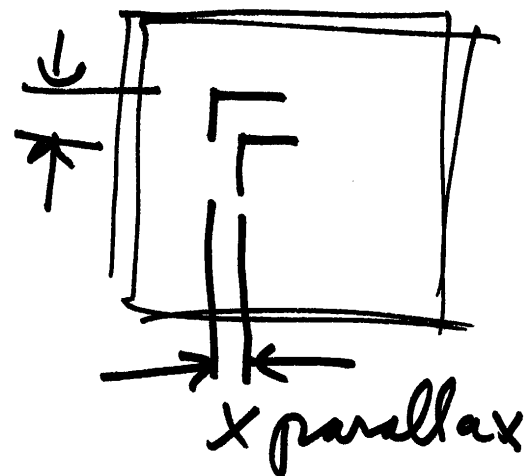


Image Preparation for Stereo Applications

↳ pairwise rectification / normalization /
epipolar resampling

⇓

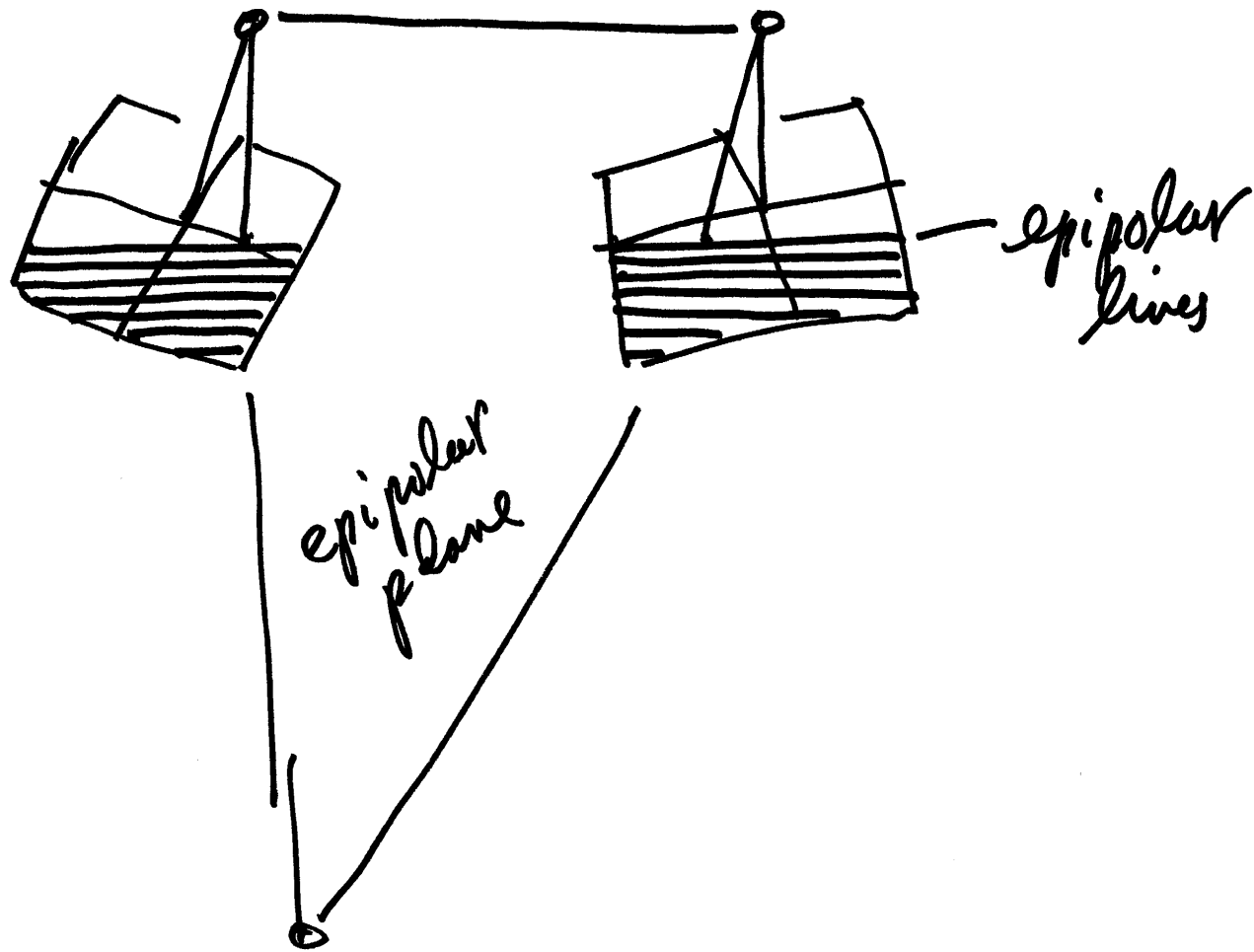
1. eliminate y-parallax
2. x-parallax \Rightarrow depth, height

stereo environments

anaglyph L: red, R: blue
 optical stereoscope (view master)
 flicker 120hz, active glasses
 polarization bezel, switched passive glasses
 auto stereo (lenticular lenses)
 Nature (UgA2) holographic 3D no eyewear

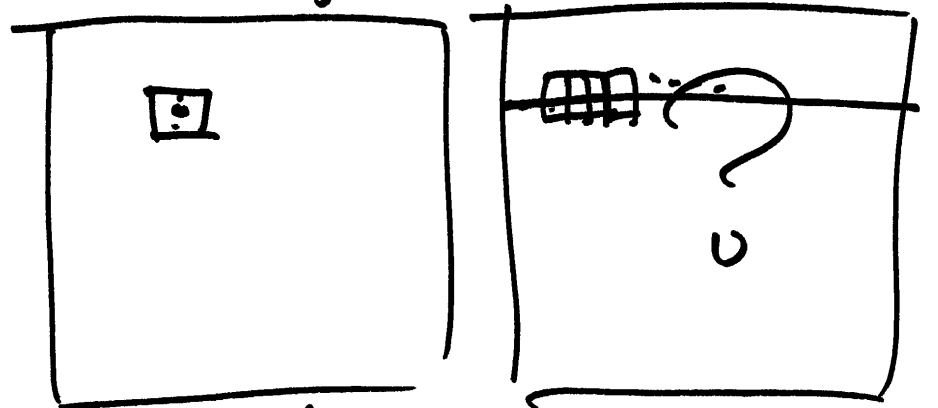
~~the~~ pairwise rectification

- 1. epipolar resample
- 2. normalization



matching problem

21-8



simple approach to search is 2D, slow
epipolar resampled, 1D
faster

$$M_B = M_x(\theta_x) M_y(\theta_y) M_z(\theta_z)$$

$$X_N = M_B X_v$$

Normalized
axes

reference
axes

$$X_p = M X_v, \quad X_v = M^T X_p$$

$$X_N = M_B M^T X_p$$

↑
norm

↑
photo